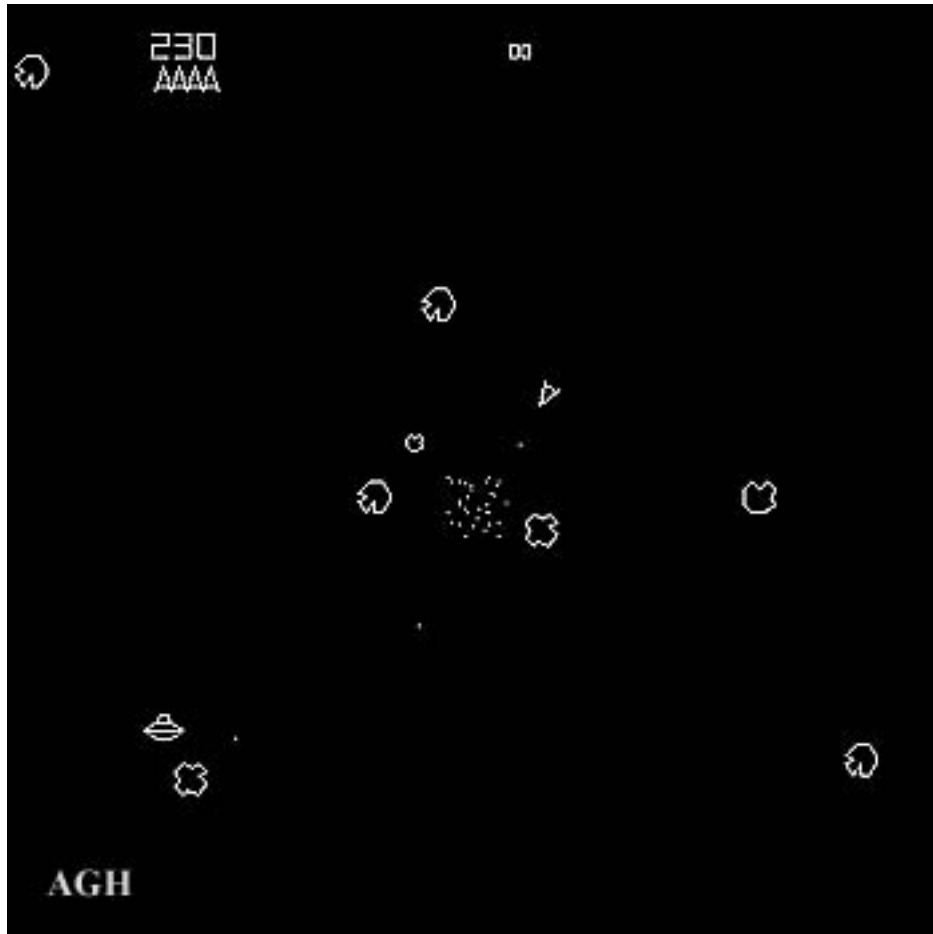


Game Interfaces



asteroids



space invaders

Civilization: Call To Power

The screenshot shows a 3D isometric view of a game world with several cities: Brisbane (9), Coolangatta (1), Hobart (5), and Per (4). A control panel at the bottom provides the following data:

POPULATION	CIV	MAX	LABOR	PRODUCTION	CITY	UNITS
2,120,000,000						
1888 AD						
10,484 PW						
68,741 Gold						
WORKDAY: 6hrs						
WAGES: 4						
RATIONS: 10.0						
HAPPINESS: 96						
PW: 20						
RIOT: 1						
REV: 0						
Communism						
SCIENCE: 60						

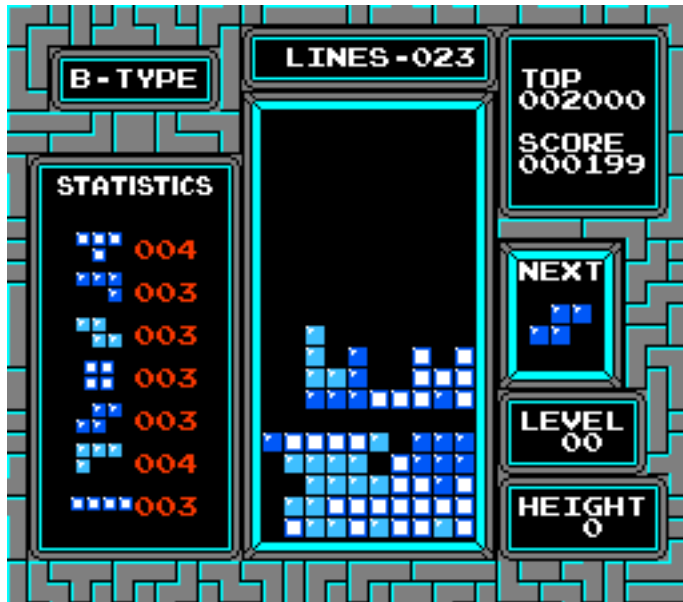
civilization



doom



the sims



tetris



viewtiful joe